Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Claim 1 (currently amended): A gaming device comprising:

a plurality of player selectable selections;

a plurality of offers adapted to be associated with said selections;

at least one display device for displaying the selections and offers to a

player;

a number of player picks of said selections;

at least one additional player pick of said selections; and

a processor in communication with said display device and programmed

to:

- (a) randomly associate the offers and said additional player pick with the selections, wherein at least a first one of said selections is associated with one of said offers and said additional player pick,
- (b) enable the player to <u>sequentially</u> select <u>each of</u> said number of player picks of said selections <u>before displaying any of the</u> <u>offers associated with the selections</u>,
- (c) enable the player to pick at least one additional selection if the first selection is selected, wherein the additional selection is picked before the offer associated with the first selection is displayed,
- (e)(d) sequentially display each offer associated with each selection picked by the player to the player and enable the player to sequentially accept or reject each displayed offer until the player accepts the displayed offer or until the offers associated with all of the selections picked by the player are displayed to the player, and

(d)(e) provide the player the displayed offer which is accepted by the player or if no displayed offer is accepted by the player, provide the player the last displayed offer.

Claim 2 (original): The gaming device of Claim 1, wherein said plurality of offers are randomly selected from at least one pool of offers.

Claim 3 (original): The gaming device of Claim 1, wherein said plurality of offers are randomly selected from a pre-determined range of offer amounts.

Claim 4 (original): The gaming device of Claim 1, wherein said number of player picks is randomly determined.

Claim 5 (original): The gaming device of Claim 1, wherein said number of player picks is pre-determined.

Claim 6 (original): The gaming device of Claim 1, wherein the processor is programmed to reveal the offers associated with the selections picked by the player and not displayed to the player after providing an accepted offer to the player.

Claim 7 (original): The gaming device of Claim 1, wherein the processor is programmed to reveal the offers associated with the selections not picked by the player after the player accepts an offer or the last offer is provided to the player.

Claim 8 (original): The gaming device of Claim 1, wherein the offers associated with each picked selection are sequentially displayed in the order picked by the player.

Claim 9 (original): The gaming device of Claim 1, wherein the offers associated with each picked selection are sequentially displayed in reverse of the order picked by the player.

Claim 10 (original): The gaming device of Claim 1, wherein the offers associated with each picked selection are displayed in a random order.

Claims 11 and 12 (canceled).

Claim 13 (currently amended): The gaming device of Claim 121, wherein at least one displayed offer includes offers associated with at least two selections.

Claim 14 (original): The gaming device of Claim 13, wherein the offer associated with the first selection and the offer associated with player's additional picked selection are combined as the displayed offer associated with the first selection.

Claims 15 and 16 (canceled).

Claim 17 (original): The gaming device of Claim 1, which includes means for determining the number of player picks of said selections.

Claim 18 (original): The gaming device of Claim 17, wherein the determining means includes a plurality of player selectable masked symbols and a plurality of player picks associated with said masked selections, wherein the number of player picks of said selections is at least in part based on the picks associated with one of said masked selections picked by the player.

Claim 19 (original): The gaming device of Claim 18, wherein a plurality of picks of the selections are associated with each masked symbol.

Claim 20 (original): The gaming device of Claim 18, wherein the plurality of picks of the selections are randomly associated with the plurality of masked symbols.

Claim 21 (currently amended): A gaming device having a game comprising:

a plurality of player selectable selections;

plurality of offers associated with said selections;

at least one additional player pick associated with a first one of said

selections;

an offer acceptor;

an offer rejector;

a processor which controls the offer acceptor and offer rejector; and

an award provided to a player after: (a) the player <u>sequentially</u> picks <u>each</u> of a plurality of said selections <u>wherein said selections are picked before any of the offers associated with the selections are revealed; (b) the processor enables the player to pick at least one additional selection if the first selection is picked, wherein the additional selection is picked before the offer associated with the first selection is <u>displayed</u> and (bc) the processor sequentially reveals the offer associated with each selection picked by the player and enables the player to sequentially accept or reject each revealed offer using one of the offer acceptor and offer rejector until the player accepts the revealed offer or until the offers associated with the selections picked by the player are revealed to the player, wherein the award is based on the offer accepted by the player or the last revealed offer.</u>

Claim 22 (original): The gaming device of Claim 21, wherein said plurality of offers are randomly selected from at least one pool of offers.

Claim 23 (original): The gaming device of Claim 21, wherein said plurality of offers are randomly selected from a pre-determined range of offer amounts.

Claim 24 (original): The gaming device of Claim 21, wherein an amount of said plurality of player picks is pre-determined.

Claim 25 (original): The gaming device of Claim 21, wherein after the player accepts an offer, the processor reveals the offers associated with the selections picked by the player and not previously displayed to the player.

Claim 26 (original): The gaming device of Claim 21, wherein the processor reveals the offers associated with the selections not picked by the player after the player accepts an offer, or the last offer picked by the player is revealed to the player.

Claim 27 (original): The gaming device of Claim 21, wherein the offers associated with each picked selection are sequentially displayed in the order picked by the player.

Claim 28 (original): The gaming device of Claim 21, wherein the offers associated with each picked selection are sequentially displayed in a reverse of the order picked by the player.

Claim 29 (original): The gaming device of Claim 21, wherein the offers associated with each picked selection are displayed in a random order.

Claim 30 (original): The gaming device of Claim 21, which includes means for determining the number of player picks of said selections.

Claim 31 (original): The gaming device of Claim 30, wherein the means includes a plurality of player selectable masked symbols and a plurality of player picks associated with said masked selections, wherein the number of player picks of said selections is at least in part based on the picks associated with one of said masked selections picked by the player.

Claim 32 (currently amended): A gaming device comprising:

a plurality of player selectable selections;

a plurality of offers associated with said plurality of selections;

a number of player picks of said selections;

an additional player pick associated with a first one of said selections;

a modified offer which includes a combination of the offers associated with at least two selections;

an offer acceptor;

an offer rejector;

a processor which controls the offer acceptor and offer rejector; and

an award provided to a player after: (a) the player <u>sequentially</u> picks <u>each</u> of a plurality of said selections based on the number of player picks, <u>wherein the</u> <u>selections are picked before any of the offers associated the selections are revealed</u>, and wherein if said first selection is picked, the processor enables the player to pick an additional selection <u>before said offer associated with said first selection is revealed</u> and combines said offer associated with said additional picked selection with said offer associated with the first selection to form said modified offer; and (b) the processor sequentially reveals the offer or modified offer associated with each player picked selection and enables the player to sequentially accept or reject each said offer or modified offer using one of the offer acceptor and offer rejector until the player accepts the offer or modified offer or until the offers or modified offer associated with all of the player picked selections are revealed to the player, wherein the award is based on the offer or modified offer accepted by the player or the last revealed offer or modified offer.

Claim 33 (original): The gaming device of Claim 32, wherein a plurality of additional player picks are associated with the first selection.

Claim 34 (original): The gaming device of Claim 33, wherein the modified offer includes at least one of the offers associated with selections picked by the player after the first selection is picked by the player.

Claim 35 (original): The gaming device of Claim 33, wherein the processor picks at least one of said additional player picks.

Claim 36 (original): The gaming device of Claim 32, which includes means for determining the number of player picks of said selections.

Claim 37 (original): The gaming device of Claim 38, wherein the means includes a plurality of player selectable masked symbols and a plurality of player picks associated with said masked selections, wherein the number of player picks of said selections is at least in part based on the picks associated with one of said masked selections picked by the player.

Claim 38 (currently amended): A gaming device comprising:

a plurality of player selectable selections;

a plurality of offers associated with a plurality of said selections;

a number of player picks of said selections;

an additional player pick associated with a first of said selections;

a modified offer which includes a combination of the offers associated with at least two of the selections;

an offer acceptor;

an offer rejector;

a processor which controls the offer acceptor and offer rejector; and

an award provided to a player after: (a) the player <u>sequentially</u> picks <u>each</u> of a plurality of said selections based on the number of player picks <u>wherein the</u> <u>selections are picked before any of the offers associated with the selections are revealed and wherein if the player picks said first selection, the processor enables the player to pick an additional selection <u>before said offer associated with said first selection is revealed</u> and combines said offer associated with said selection with said offer associated with the first selection to form said modified offer; (b) the processor sequentially reveals the offer or modified offer associated with each selection; (c) the processor enables the player to sequentially accept or reject each revealed offer or modified offer using one of the offer acceptor and offer rejector until the player accepts one of the revealed offers or the modified offer or until the offers associated with all of the selections picked by the player are revealed to the player, wherein the award is based on the offer or modified offer accepted by the player or the last revealed offer.</u>

Claim 39 (original): The gaming device of Claim 38, wherein a plurality of additional player picks are associated with the first selection.

Claim 40 (original): The gaming device of Claim 39, wherein the modified offer includes at least one of the offers associated with selections picked by the player after the first selection is picked by the player.

Claim 41 (original): The gaming device of Claim 38, wherein said processor picks at least one additional player pick.

Claim 42 (original): The gaming device of Claim 38, which includes means for determining the number of player picks of said selections.

Claim 43 (original): The gaming device of Claim 46, wherein the means includes a plurality of player selectable masked symbols and a plurality of player picks associated with said masked selections, wherein the number of player picks of said selections is at least in part based on the picks associated with one of said masked selections picked by the player.

Claim 44 (currently amended): A gaming device comprising:

a plurality of player selectable selections;

a plurality of offers associated with said selections;

at least one changed offer selection included in said selections, wherein said offer associated with said changed offer selection is a combination of the offers associated with at least two selections;

a number of original player picks of said selections;

an additional player pick of said selections associated with said changed offer selection;

at least one display device for displaying the selections and offers to a player; and

a processor in communication with said display device and programmed to:

- (a) enable the player to <u>sequentially</u> select <u>each of</u> said number of original player picks of said selections <u>before displaying any of the offers associated</u> with the <u>selected selections</u>,
- (b) reveal said additional player pick, if the player picks said changed offer selection,
- (c) <u>before said offer associated with said changed offer</u> <u>selection is revealed, enable the player to select an additional selection for each revealed player pick, if any,</u>
- (d) combine the offer associated with the changed offer selection and the offer associated with the additional picked selection, if any, to form the offer associated with the changed offer selection,
- (e) sequentially display each offer associated with each original selection picked by the player,
- (f) enable the player to sequentially accept or reject each displayed offer until the player accepts the displayed offer or until the offers associated with all of the selections picked by the player are displayed to the player, and

(g) provide the player the displayed offer which is accepted by the player or if no displayed offer is accepted by the player, provide the player the last displayed offer.

Claim 45 (canceled).

Claim 46 (currently amended): A method of operating a game of a gaming device, said method comprising the steps of:

- (a) triggering the game;
- (b) randomly associating a plurality of offers with a plurality of player selectable selections, wherein at least a first one of said selections is associated with one of said offers and at least one additional player pick;
 - (c) displaying said plurality of selections;
- (d) enabling a player to <u>sequentially</u> pick <u>each of</u> a plurality of the selections before revealing any of the offers associated with the picked selections;
- (e) enabling the player to pick at least one additional selection if the first selection is selected, wherein the additional selection is picked before the offer associated with the first selection is revealed.
- . $(e\underline{f})$ revealing the offer associated with one of the selections picked by the player;
 - (fg) enabling the player to accept or reject said revealed offer;
- (gh) repeating steps (ef) through (fg) if said player rejects said revealed offer and the offer associated with at least one player picked selection has not been revealed;
- (hi) revealing the offer associated with a last selection picked by the player if said player rejects said previous revealed offers;
- (ij) providing the player the revealed offer accepted by the player or providing the player said last offer revealed; and
 - (jk) terminating the game.

Claim 47 (original): The method of Claim 46, wherein the plurality of player picks of said selections is pre-determined, randomly determined, determined in a subgame, or determined in a prior game.

Claim 48 (original): The method of Claim 46, wherein the offers associated with each picked selection are sequentially displayed in the order picked by the player, are sequentially displayed in a reverse of the order picked by the player, or displayed in a random order.

Claim 49 (original): The method of Claim 46, wherein the game is provided to a player through a data network.

Claim 50 (original): The method of Claim 49, wherein the data network is an internet.

Claim 51 (original): The method of Claim 46, which includes the steps of:

associating a plurality of player picks of selections with a plurality of masked symbols;

displaying said plurality of masked symbols; and

enabling a player to pick at least one of said masked symbols to determine the number of player picks of the selections.

Claim 52 (currently amended): A method of operating a game of a gaming device, said method comprising the steps of:

- (a) triggering the game;
- (b) randomly associating a plurality of offers and at least one additional player pick with a plurality of player selectable selections;
 - (c) displaying said plurality of selections;
- (d) enabling a player to <u>sequentially pick each of a plurality of the</u> selections before revealing any of the offers associated with the <u>selections</u>;
- (e) if any additional pick is associated with one of said player picked selections, enabling said player to pick at least one additional selection <u>before revealing</u> any of the offers associated with the <u>selections</u>;
- (f) sequentially revealing the offers associated with the player picked selections;
- (g) enabling the player to sequentially accept or reject each said revealed offer;
- (h) revealing the offer associated with a last selection picked by the player if said player rejects said previous revealed offers;
- (i) providing the player the offer accepted by the player or providing the player said last offer revealed; and
 - (j) terminating the game.

Claim 53 (original): The method of Claim 52, wherein the offers associated with each picked selection are sequentially displayed in the order picked by the player, are sequentially displayed in a reverse of the order picked by the player, or displayed in a random order.

Claims 54 and 55 (canceled).